

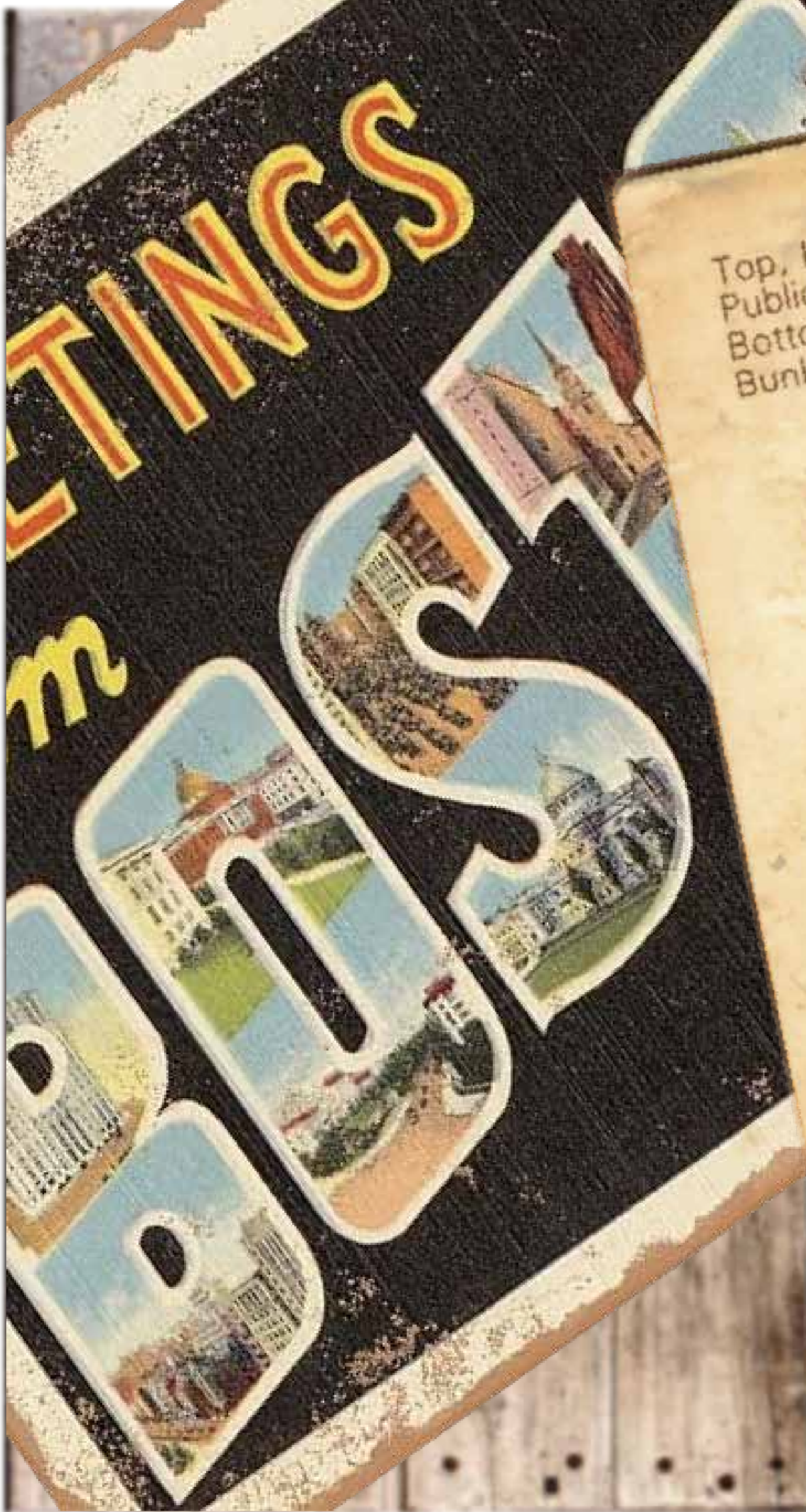


A Novice's

Guide to

Fallout 4

*A Journey Into
the Wasteland*



BOSTON, MASSACHUSETTS
Top, L. to R.: Back Bay and Charles River, Swanboat,
Public Gardens.
Bottom, L. to R.: Old State House, Copley Square,
Bunker Hill.

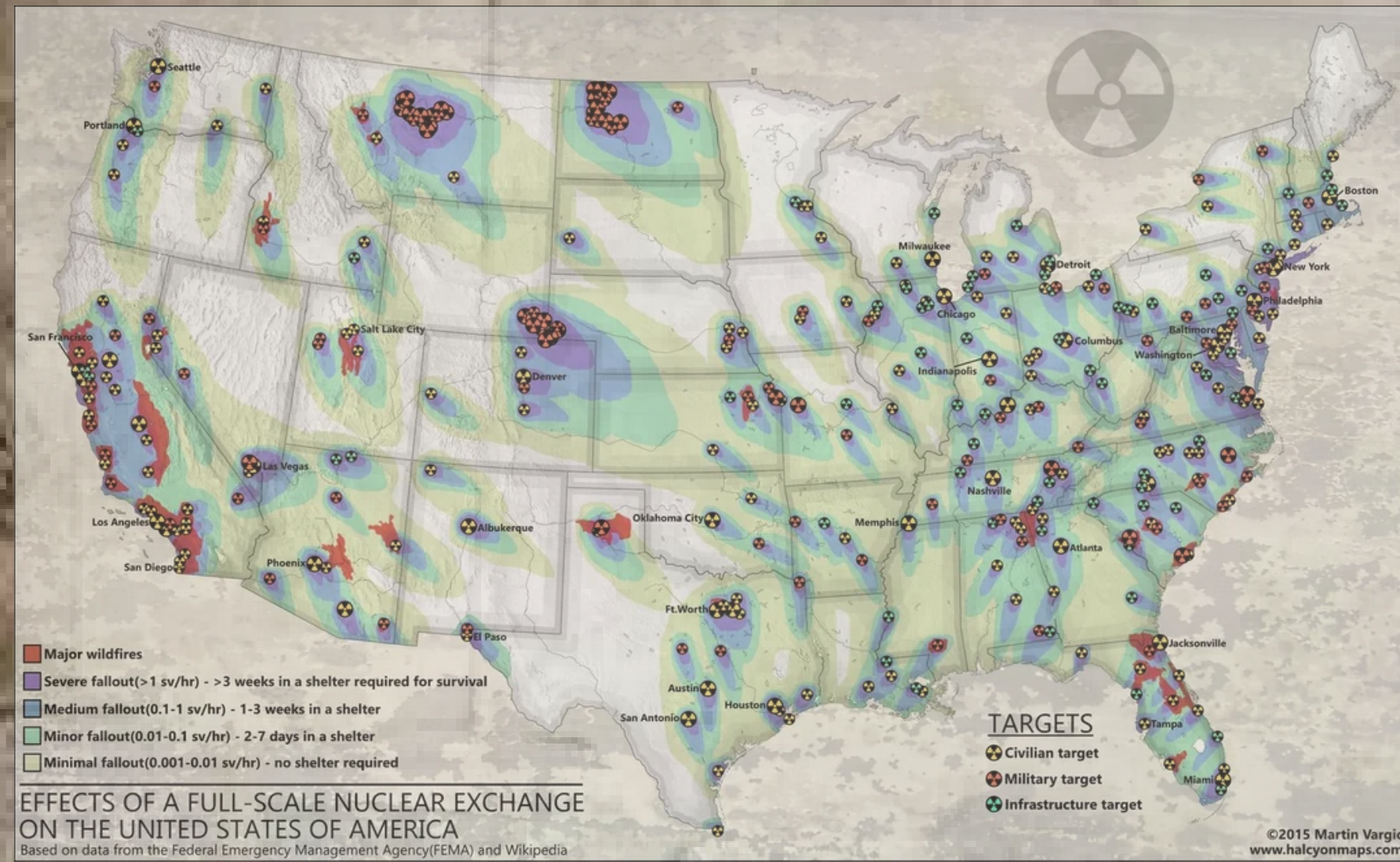
This is a brief introduction to the world of the "commonwealth the post apocalyptic world of Fallout 4. We will be taking a look the history of this time line locations, charters, evil companies, power armor, vaults, factions. Everything that is essential to the beginning player.

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War Erupts!



Because of the depleting oil supply in the world China invades Alaska. This leads to a decade of fighting known as the Sino-American War. Resulting in the victory of the United States in 2077 or so it would seem...

A month later China would respond with a nuclear flurry with 77 missiles hitting the United States. Creating the nuclear waste land we will soon come to find in Fallout 4. This two-hour conflict would be known as the Great War.

The Sino-American War is where the T-45 power armor suit was deployed as shown to the right



- Vault Tec this company is responsible for the creation of the vaults you see through fallout four.

- Construction of a vault costed a trillion pre war dollars!

- Vault Tec was advertised as a escape to possible nuclear warfare due to increasing global conflict

- The real intentions of vault tech were far more sinister than stated...

What Vault Tec did not mention to the public is that each vault was a experiment to test humanity in social mental and physical

- The purpose of these tests were to test long term isolation

Vault III was created to test Human limits long-term kryo. chambers



Locations:

Diamond City
1.)

The Glowing
Sea
2.)

Good Neighbor
3.)



Diamond City



Real Life Location

Diamond City in real life is actually Fenway Park, the Boston Red Socks regularly play.

The Great Walls

During the Great War when the bombs dropped, the attendees of a regular scheduled baseball game were spared do to the giant walls...there for the inhabits of this beacon in the wasteland take great pride in their city. They don't just let anyone in.

Nick Valentine



Nick is a wisecracking synth detective with a human heart in a robotic body, whom you meet working out of his agency in Diamond City.

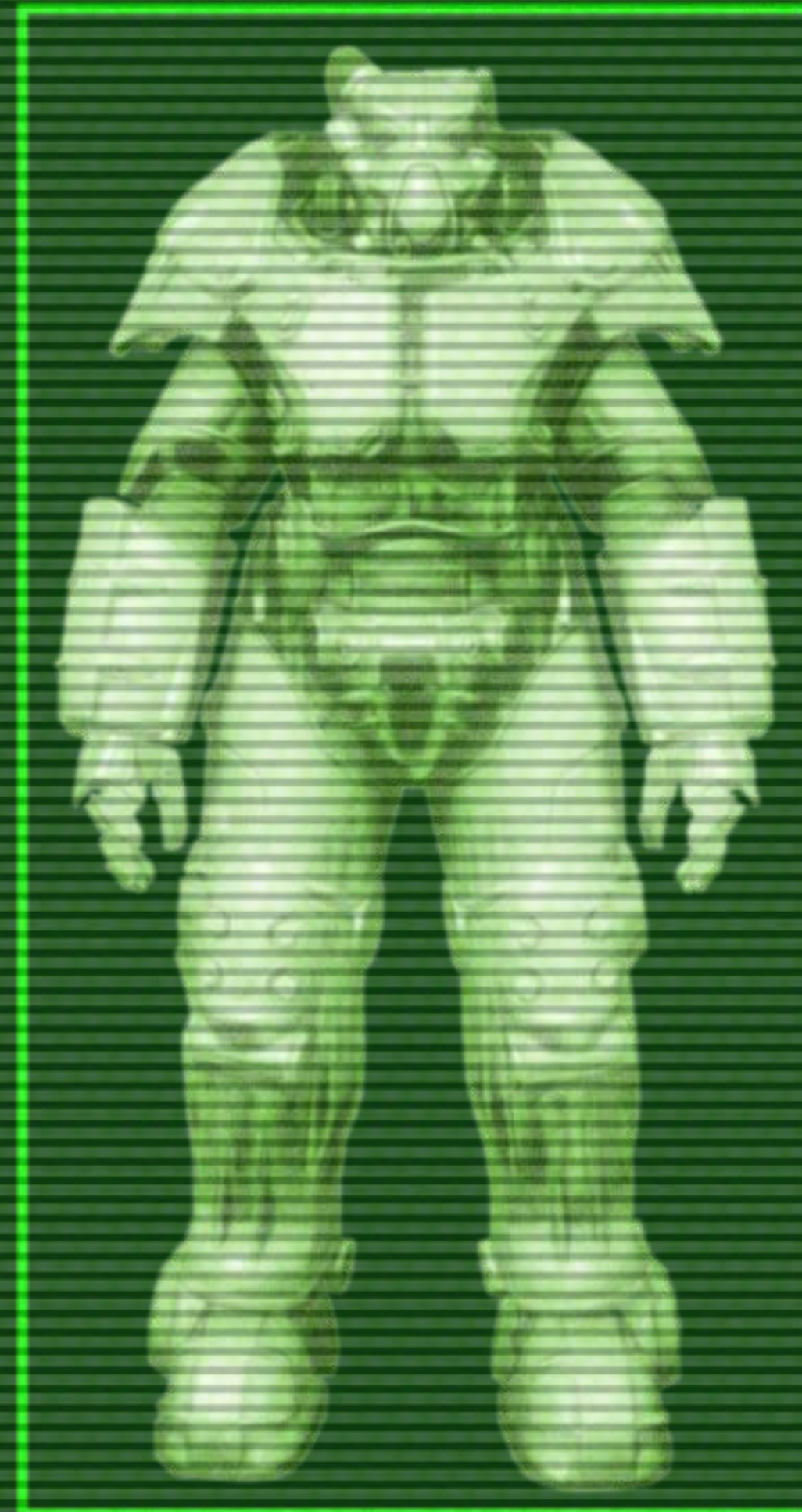
The Glowing Sea



Originally the rural farmland of Massachusetts; now turned into an immediate impact zone. Locals rumor there are people who in crater where the bomb exploded.



The Mythic Deathclaw is a near-unstoppable apex predator with enormous health and damage that can tear through even the strongest player builds in seconds.



X-01 Power Armor:

is an advanced pre-war prototype suit. Offering some of the highest protection making its wearer nearly unstoppable.

Good Neighbor



What remains of downtown Boston has turned in this settlement. After the Great War it was inhabited by raiders. But one man came and liberated it his name is John Hancock. After the liberation of Good Neighbor it became a city of refuge for the unwanted. Unlike Diamond City..

Good Neighbor has no reputation to uphold. This city is for those who can survive. Due to it being a black market hub and common criminal meet up location but... it's free.

John Hancock

John Hancock is the mayor of Good Neighbor, famous for his rebellious attitude and love of



freedom. Despite his ghoul-like appearance, he is committed to protecting and supporting his community.

Factions

What is interesting about Fallout is that you can pick different factions to side with. Each one has a different goal/ideology and you get a different ending with each group



The Brotherhood of Steel

The Brotherhoods Ideology is a desire for new tech and bringing genetic purity to the wasteland. as it was before the war.

The leader of the Brotherhood in Boston is Elder Auther Maxson



The Minute Men

***Their Goal is simple
its to protect people
from the Raiders.***

***Their Leader is
Preston Garvey.***



The Institute



This is a organization with highly advanced tech, thats goal is to take technology to its furthest point. The Institute is the ones producing synths which is causing a lot of concern in the wasteland.

Father is the leader of the institute.



The Rail Road



Their goal is for synths to be free from the Institute and give synths a chance to start new life.

Their Leader is Desdemona.